IT'S A CATASTROPHE!

You used **FOXGLOVE** incorrectly and you have poisoned your own village.

The village has lost confidence in your medical treatments. Remove <u>HALF</u> of what is left in your garden. (Round down for odd number).

<u>INFLUENZA</u> has struck a family in your village!

Remove <u>two</u> LEMONBALM plants from your garden.

A **PLAGUE** has come into the village!

Remove <u>two</u> MINT and <u>one</u> SCOTTISH HEATHER plant from your garden.

DISASTER!

Half of the village have food poisoning and **DIARRHEA** is the main symptom.

Remove <u>one MINT, one CHERRY, one</u>
WITCH HAZEL and <u>one</u> RHUBARB plant from your garden.

Someone has fallen from a tree and has **OPEN WOUNDS** that need treated.

Remove <u>one</u> WITCH HAZEL and <u>one</u> FOXGLOVE plants from your garden.

Oh no!

All of the children in the village have **DIARRHEA.**

Remove <u>ALL</u> of the HONEYSUCKLE plants from your garden.

MIDGE SEASON!

Severe itching has been reported throughout the village.

Remove <u>two</u> SCOTTISH HEATHER plants from your garden.

FEVER is quickly spreading through the village, but you don't know why!

Remove <u>all</u> of the CHERRY plants from your garden.

It's SUNNY!

But unfortunately some of the village didn't listen to your warning about sunburn.

Remove <u>two</u> ROSE plants from your garden.

The weather has been perfect for **GROWING** your garden.

Add one ROSE plant to your garden.

ACTION CARD

ACTION CARD

The weather has been perfect for **GROWING** your garden.

Add <u>one</u> ROSE plant to your garden.

The weather has been perfect for <u>GROWING</u> your garden.

Add one HONEYSUCKLE plant to your garden.

The weather has been perfect for **GROWING** your garden.

Add <u>one</u> MINT and <u>one</u> HEATHER plant to your garden.

A colleague has visited your village and gifted you **SEEDS**.

Add <u>one</u> RHUBARB, <u>one</u> ORANGE and <u>one</u> CHERRY plant to your garden.

You have successfully TRADED some of your plants with a neighbouring village.

Remove <u>one</u> LAVENDER plant and ADD <u>one</u>
MINT plant to your garden.

You have successfully TRADED some of your plants with a neighbouring village.

Remove <u>one</u> RHUBARB plant and ADD <u>one</u> WITCH HAZEL plant to your garden.

You have successfully TRADED some of your plants with a neighbouring village.

Remove <u>one</u> WITCH HAZEL plant and ADD <u>one</u> ORANGE plant to your garden.

You are making peppermint tea to aid **DIGESTION**.

Remove <u>one</u> MINT plant from your garden.

SCURVY has arrived!

Remove <u>half</u> of the ORANGE and <u>half</u> of the SCURVY GRASS plants from your garden.
(Round down for odd number)

An elderly villager has an **INFECTION**.

Remove <u>one</u> ROSE, <u>one</u> MINT and <u>one</u> LAVENDER plant from your garden.

ACTION CARD

ACTION CARD

Someone is has painful **INDIGESTION**.

Remove <u>one</u> RHUBARB and <u>one</u> HONEYSUCKLE plant from your garden.

INFLUENZA has struck HALF the people in your village!

Remove <u>two</u> LEMONBALM plants from your garden.

You need to make moistener to treat **DRY SKIN.**

Remove <u>two</u> LAVENDER plants from your garden.

You need to make **<u>DISINFECTANT</u>** to keep wounds clean.

Remove <u>one</u> HONEYSUCKLE plant from your garden.

You want to make <u>MARMALADE</u> to take to the village fair.

Remove <u>half</u> of the ORANGE plants from your garden. (Round down for odd number) **RABBITS** have gotten into your garden!

Remove <u>one</u> FOXGLOVE and <u>two</u> SCURVY GRASS plants from your garden.

You are visiting a patient and want to take them a **GIFT**.

Remove <u>one</u> ROSE plant from your garden.

You are visiting a patient and want to take them a **GIFT**.

Remove <u>one</u> CHERRY plant from your garden.

The weather has been perfect for **GROWING** your garden.

Add <u>one</u> LAVENDER plant to your garden.

Someone has walked through your garden and **TRAMPLED** plants.

Remove <u>one</u> HONEYSUCKLE plant from your garden.

ACTION CARD

ACTION CARD

ACTION CARD